IT 140 Software Engineering Sat 9:00-12:00 June 27, 2013

Team Name: RJ4

Team Members and Roles:

* Menchavez, Jennilyn Anrose - PROJECT LEADER
* Pantonial, Rodney – ASSISTANT PROJECT LEADER
* Suralta, Jhuls – CONFIGURATIONS MANAGER
* Payot, Judy – RECORDER
* Povadora, Jonalyn – LIBRARIAN

Software Project Category:

GAMING

Software Name:

“Of Dangers and Grimoires”

1. STATEMENT OF NEED

An entertaining way to pass time.

1. THE SOFTWARE AS RESPONSE TO THE NEED

“Of Dangers and Grimoires” is a visual-novel RPG that intends to bring entertainment to all participating players through its appealing UI, functionalities and most especially its ability to make players have different experiences depending on the choices they make.

1. VISION OF THE SOFTWARE

To be able to give an enjoying experience to players of all ages as they travel on a different dimension searching for Grimoires and rising, or falling, to the throne.

1. SOFTWARE’S MAIN FUNCTIONALITIES
   1. Movements, Map Navigation
   2. Quests [ Involves Fighting and Others]
   3. Shop, Inventory, Items
   4. Choices, Multiple Endings
   5. UI – 2D and 3D